

Y2 - Knowledge Organiser - Computing

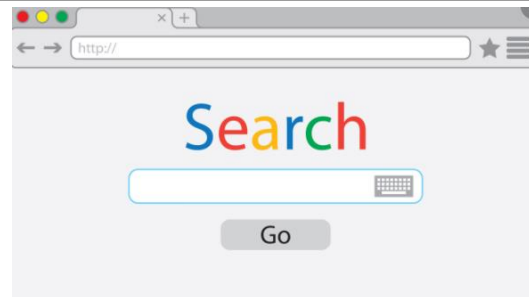
Key Facts

- Technology uses science to solve problems.
- An algorithm is a set of instructions.
- A computer program is an algorithm.
- A sequence is the order in which things happen.
- Programs need to be precise.
- A database stores data (information)
- A search engine searches the internet for information.
- Mobile devices can move around freely and easily.
- Programs and apps have tools to help us design and create

Key Vocabulary

- Technology
- Algorithm
- Program
- Sequence
- Database
- Data
- Graph
- Search engine
- Mobile
- Tool
- 2D and 3D

A flowchart displaying an algorithm for making squash



The children in class 2 were asked if they had any pets. and what type of pet they had.

